

Brojači i konačni automati

Vežba 4

Zadatak 1.

Koristeći potreban broj JK-flipflopova i dodatnih logičkih kola, realizovati sinhroni brojač unazad modula 5.

Rešenje:

Brojač modula 5 $\rightarrow \{0,1,2,3,4\} \rightarrow$ potrebno minimalno 3 bita za kodovanje navedenih 5 stanja.

- Određivanje potrebnog broja flipflopova
- Kreiranje tabele stanja/prelaza (Q_i , FF, Q'_i):
 1. Popunjavanje stanja Q_i (sve moguće kombinacije)
 2. Popunjavanje narednih stanja Q'_i
 3. Popunjavanje pobude flipflopova na osnovu eksitacione tabele
- Određivanje kombinacione mreže za pobudu flipflopova
- Realizacija mreže

[illegible]

[illegible]

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0							1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0							1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X					1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X					1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X			1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X			1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1							0	0	0
2	0	1	0							0	0	1
3	0	1	1							0	1	0
4	1	0	0							0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$J_2 = ?$

$Q_1 Q_0$	00	01	11	10
Q_2				
0	1	0	0	0
1	X	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}$$

Q ₁ Q ₀	00	01	11	10
Q ₂				
0	1	0	0	0
1	X	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, \quad K_2 = ?$$

	Q ₁ Q ₀			
Q ₂	00	01	11	10
0	X	X	X	X
1	1	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, \quad K_2 = 1$$

	Q ₁ Q ₀			
Q ₂	00	01	11	10
0	X	X	X	X
1	1	X	X	X

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = ?$$

$Q_1 Q_0$	00	01	11	10
Q_2				
0	0	0	X	X
1	1	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2$$

	Q ₁ Q ₀			
Q ₂	00	01	11	10
0	0	0	X	X
1	1	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2, K_1 = ?$$

Q ₁ Q ₀	00	01	11	10
Q ₂				
0	X	X	0	1
1	X	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2, K_1 = \overline{Q_0}$$

	Q ₁ Q ₀			
Q ₂	00	01	11	10
0	X	X	0	1
1	X	X	X	X

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2, K_1 = \overline{Q_0}$$

$$J_0 = ?$$

$Q_1 Q_0$	00	01	11	10
Q_2				
0	0	X	X	1
1	1	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2, K_1 = \overline{Q_0}$$

$$J_0 = Q_2 + Q_1$$

Q ₁ Q ₀	00	01	11	10
Q ₂				
0	0	X	X	1
1	1	X	X	X

S	Q_2	Q_1	Q_0	J_2	K_2	J_1	K_1	J_0	K_0	Q'_2	Q'_1	Q'_0
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2, K_1 = \overline{Q_0}$$

$$J_0 = Q_2 + Q_1, K_0 = ?$$

$Q_1 Q_0$	00	01	11	10
Q_2				
0	X	1	1	X
1	X	X	X	X

S	Q ₂	Q ₁	Q ₀	J ₂	K ₂	J ₁	K ₁	J ₀	K ₀	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	1	X	0	X	0	X	1	0	0
1	0	0	1	0	X	0	X	X	1	0	0	0
2	0	1	0	0	X	X	1	1	X	0	0	1
3	0	1	1	0	X	X	0	X	1	0	1	0
4	1	0	0	X	1	1	X	1	X	0	1	1

$$J_2 = \overline{Q_0} \overline{Q_1}, K_2 = 1$$

$$J_1 = Q_2, K_1 = \overline{Q_0}$$

$$J_0 = Q_2 + Q_1, K_0 = 1$$

Q ₁ Q ₀		00	01	11	10
Q ₂					
0		X	1	1	X
1		X	X	X	X

- Realizacija brojača upotrebom *Logisim*-a, na osnovu izračunatih funkcija pobuda flipflopova:

$$J_2 = \overline{Q_0} \overline{Q_1}, \quad K_2 = 1$$

$$J_1 = Q_2, \quad K_1 = \overline{Q_0}$$

$$J_0 = Q_2 + Q_1, \quad K_0 = 1$$

Zadatak 2.

Koristeći potreban broj D-flipflopova i dodatnih logičkih kola, realizovati sinhroni brojač unapred modula 10.

Rešenje:

Brojač modula 10 $\rightarrow \{0, 1, 2, \dots, 9\} \rightarrow$ potrebno minimalno 4 bita za kodovanje navedenih 10 stanja.

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0								
1	0	0	0	1								
2	0	0	1	0								
3	0	0	1	1								
4	0	1	0	0								
5	0	1	0	1								
6	0	1	1	0								
7	0	1	1	1								
8	1	0	0	0								
9	1	0	0	1								

S	Q_3	Q_2	Q_1	Q_0	D_3	D_2	D_1	D_0	Q'_3	Q'_2	Q'_1	Q'_0
0	0	0	0	0					0	0	0	1
1	0	0	0	1					0	0	1	0
2	0	0	1	0					0	0	1	1
3	0	0	1	1					0	1	0	0
4	0	1	0	0					0	1	0	1
5	0	1	0	1					0	1	1	0
6	0	1	1	0					0	1	1	1
7	0	1	1	1					1	0	0	0
8	1	0	0	0					1	0	0	1
9	1	0	0	1					0	0	0	0

Q_n	Q_{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0					0	0	0	1
1	0	0	0	1					0	0	1	0
2	0	0	1	0					0	0	1	1
3	0	0	1	1					0	1	0	0
4	0	1	0	0					0	1	0	1
5	0	1	0	1					0	1	1	0
6	0	1	1	0					0	1	1	1
7	0	1	1	1					1	0	0	0
8	1	0	0	0					1	0	0	1
9	1	0	0	1					0	0	0	0

Q _n	Q _{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0					0	0	0	1
1	0	0	0	1					0	0	1	0
2	0	0	1	0					0	0	1	1
3	0	0	1	1					0	1	0	0
4	0	1	0	0					0	1	0	1
5	0	1	0	1					0	1	1	0
6	0	1	1	0					0	1	1	1
7	0	1	1	1					1	0	0	0
8	1	0	0	0					1	0	0	1
9	1	0	0	1					0	0	0	0

Q _n	Q _{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

S	Q_3	Q_2	Q_1	Q_0	D_3	D_2	D_1	D_0	Q'_3	Q'_2	Q'_1	Q'_0
0	0	0	0	0	0				0	0	0	1
1	0	0	0	1	0				0	0	1	0
2	0	0	1	0	0				0	0	1	1
3	0	0	1	1	0				0	1	0	0
4	0	1	0	0	0				0	1	0	1
5	0	1	0	1	0				0	1	1	0
6	0	1	1	0	0				0	1	1	1
7	0	1	1	1	1				1	0	0	0
8	1	0	0	0	1				1	0	0	1
9	1	0	0	1	0				0	0	0	0

Q_n	Q_{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

S	Q_3	Q_2	Q_1	Q_0	D_3	D_2	D_1	D_0	Q'_3	Q'_2	Q'_1	Q'_0
0	0	0	0	0	0	0	0	1	0	0	0	1
1	0	0	0	1	0	0	1	0	0	0	1	0
2	0	0	1	0	0	0	1	1	0	0	1	1
3	0	0	1	1	0	1	0	0	0	1	0	0
4	0	1	0	0	0	1	0	1	0	1	0	1
5	0	1	0	1	0	1	1	0	0	1	1	0
6	0	1	1	0	0	1	1	1	0	1	1	1
7	0	1	1	1	1	0	0	0	1	0	0	0
8	1	0	0	0	1	0	0	1	1	0	0	1
9	1	0	0	1	0	0	0	0	0	0	0	0

Q_n	Q_{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0	0	0	0	1	0	0	0	1
1	0	0	0	1	0	0	1	0	0	0	1	0
2	0	0	1	0	0	0	1	1	0	0	1	1
3	0	0	1	1	0	1	0	0	0	1	0	0
4	0	1	0	0	0	1	0	1	0	1	0	1
5	0	1	0	1	0	1	1	0	0	1	1	0
6	0	1	1	0	0	1	1	1	0	1	1	1
7	0	1	1	1	1	0	0	0	1	0	0	0
8	1	0	0	0	1	0	0	1	1	0	0	1
9	1	0	0	1	0	0	0	0	0	0	0	0

$$D_3 = Q_3 \overline{Q_0} + Q_2 Q_1 Q_0$$

Q ₁ Q ₀	00	01	11	10
Q ₃ Q ₂				
00	0	0	0	0
01	0	0	1	0
11	X	X	X	X
10	1	0	X	X

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0	0	0	0	1	0	0	0	1
1	0	0	0	1	0	0	1	0	0	0	1	0
2	0	0	1	0	0	0	1	1	0	0	1	1
3	0	0	1	1	0	1	0	0	0	1	0	0
4	0	1	0	0	0	1	0	1	0	1	0	1
5	0	1	0	1	0	1	1	0	0	1	1	0
6	0	1	1	0	0	1	1	1	0	1	1	1
7	0	1	1	1	1	0	0	0	1	0	0	0
8	1	0	0	0	1	0	0	1	1	0	0	1
9	1	0	0	1	0	0	0	0	0	0	0	0

$$D_3 = Q_3 \overline{Q_0} + Q_2 Q_1 Q_0$$

$$D_2 = Q_2 \overline{Q_0} + Q_2 \overline{Q_1} + \overline{Q_2} Q_1 Q_0$$

$\begin{matrix} Q_1 Q_0 \\ Q_3 Q_2 \end{matrix}$	00	01	11	10
00	0	0	1	0
01	1	1	0	1
11	X	X	X	X
10	0	0	X	X

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0	0	0	0	1	0	0	0	1
1	0	0	0	1	0	0	1	0	0	0	1	0
2	0	0	1	0	0	0	1	1	0	0	1	1
3	0	0	1	1	0	1	0	0	0	1	0	0
4	0	1	0	0	0	1	0	1	0	1	0	1
5	0	1	0	1	0	1	1	0	0	1	1	0
6	0	1	1	0	0	1	1	1	0	1	1	1
7	0	1	1	1	1	0	0	0	1	0	0	0
8	1	0	0	0	1	0	0	1	1	0	0	1
9	1	0	0	1	0	0	0	0	0	0	0	0

$$D_3 = Q_3 \overline{Q_0} + Q_2 \overline{Q_1} Q_0$$

$$D_2 = Q_2 \overline{Q_0} + Q_2 Q_1 + \overline{Q_2} Q_1 Q_0$$

$$D_1 = \overline{Q_3} \overline{Q_1} Q_0 + Q_1 \overline{Q_0}$$

Q ₁ Q ₀				
Q ₃ Q ₂	00	01	11	10
00	0	1	0	1
01	0	1	0	1
11	X	X	X	X
10	0	0	X	X

S	Q ₃	Q ₂	Q ₁	Q ₀	D ₃	D ₂	D ₁	D ₀	Q' ₃	Q' ₂	Q' ₁	Q' ₀
0	0	0	0	0	0	0	0	1	0	0	0	1
1	0	0	0	1	0	0	1	0	0	0	1	0
2	0	0	1	0	0	0	1	1	0	0	1	1
3	0	0	1	1	0	1	0	0	0	1	0	0
4	0	1	0	0	0	1	0	1	0	1	0	1
5	0	1	0	1	0	1	1	0	0	1	1	0
6	0	1	1	0	0	1	1	1	0	1	1	1
7	0	1	1	1	1	0	0	0	1	0	0	0
8	1	0	0	0	1	0	0	1	1	0	0	1
9	1	0	0	1	0	0	0	0	0	0	0	0

$$D_3 = Q_3 \overline{Q_0} + Q_2 \overline{Q_1} \overline{Q_0}$$

$$D_2 = \overline{Q_2} \overline{Q_0} + Q_2 \overline{Q_1} + \overline{Q_2} Q_1 Q_0$$

$$D_1 = Q_3 \overline{Q_1} Q_0 + Q_1 \overline{Q_0}$$

$$D_0 = \overline{Q_0}$$

Q ₁ Q ₀	00	01	11	10
Q ₃ Q ₂				
00	1	0	0	1
01	1	0	0	1
11	X	X	X	X
10	1	0	X	X

- Realizacija brojača upotrebom *Logisim*-a, na osnovu izračunatih funkcija pobuda flipflopova:

$$D_3 = Q_3 \overline{Q_0} + Q_2 Q_1 Q_0$$

$$D_2 = Q_2 \overline{Q_0} + Q_2 \overline{Q_1} + \overline{Q_2} Q_1 Q_0$$

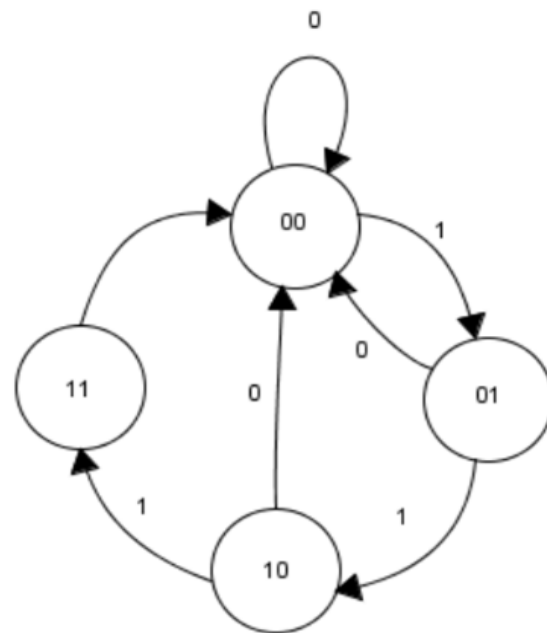
$$D_1 = \overline{Q_3} \overline{Q_1} Q_0 + Q_1 \overline{Q_0}$$

$$D_0 = \overline{Q_0}$$

Zadatak 3.

Nacrtati šemu i simulirati rad automata čiji dijagram stanja je prikazan na slici 11. Pri realizaciji koristiti potrebna logička kola i:

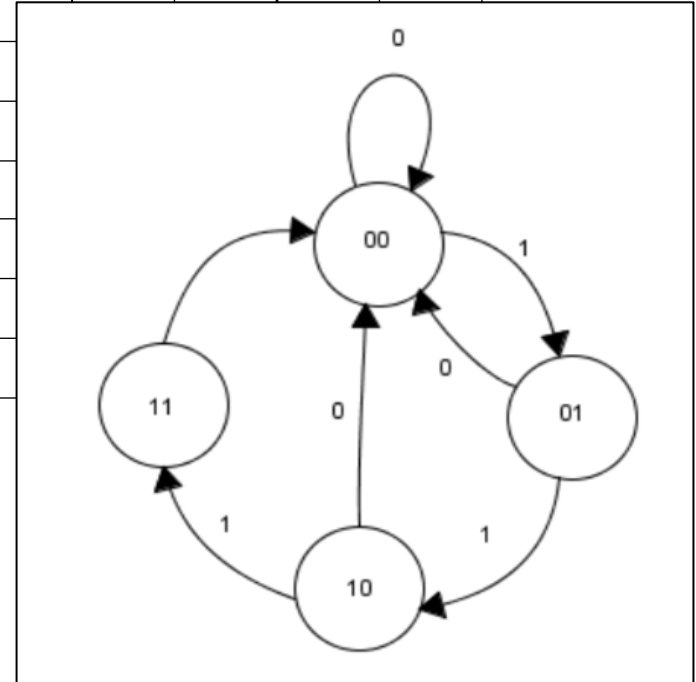
- a) JK-flipflopove
- b) T-flipflopove
- c) D-flipflopove



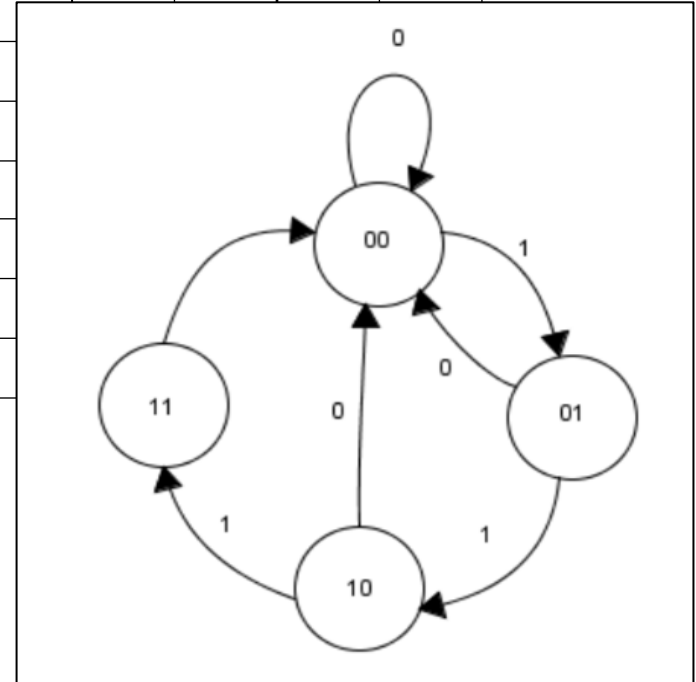
- Određivanje potrebnog broja flipflopova
- Kreiranje tabele prelaza/izlaza na osnovu dijagrama stanja (Q_i , In, FF, Q'_i):
 1. Popunjavanje stanja Q_i i ulaznih signala (sve moguće kombinacije)
 2. Popunjavanje narednih stanja Q'_i
 3. Popunjavanje pobude flipflopova na osnovu eksitacione tabele
- Određivanje kombinacione mreže za pobudu flipflopova
- Realizacija mreže

[illegible]

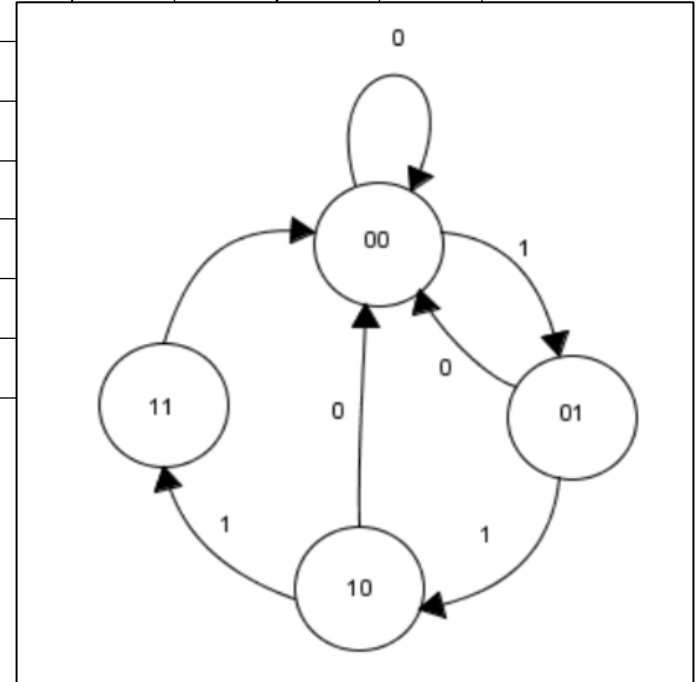
Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0										
0	0	1										
0	1	0										
0	1	1										
1	0	0										
1	0	1										
1	1	0										
1	1	1										



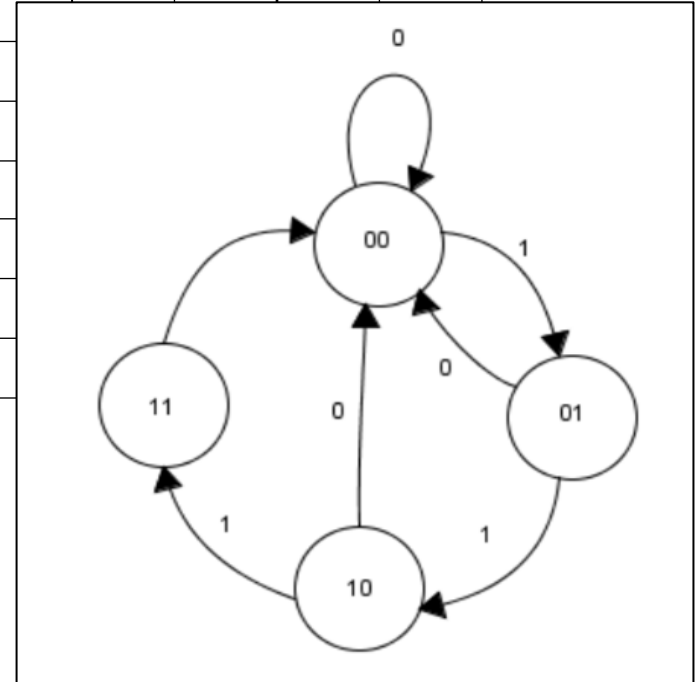
Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0								
0	0	1										
0	1	0										
0	1	1										
1	0	0										
1	0	1										
1	1	0										
1	1	1										



Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0								
0	0	1	0	1								
0	1	0										
0	1	1										
1	0	0										
1	0	1										
1	1	0										
1	1	1										



Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0								
0	0	1	0	1								
0	1	0	0	0								
0	1	1	1	0								
1	0	0	0	0								
1	0	1	1	1								
1	1	0	0	0								
1	1	1	0	0								



Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0								
0	0	1	0	1								
0	1	0	0	0								
0	1	1	1	0								
1	0	0	0	0								
1	0	1	1	1								
1	1	0	0	0								
1	1	1	0	0								

Q_n	Q_{n+1}	T
0	0	0
0	1	1
1	0	1
1	1	0

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0						
0	0	1	0	1	0	1						
0	1	0	0	0	0	1						
0	1	1	1	0	1	1						
1	0	0	0	0	1	0						
1	0	1	1	1	0	1						
1	1	0	0	0	1	1						
1	1	1	0	0	1	1						

Q_n	Q_{n+1}	T
0	0	0
0	1	1
1	0	1
1	1	0

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0						
0	0	1	0	1	0	1						
0	1	0	0	0	0	1						
0	1	1	1	0	1	1						
1	0	0	0	0	1	0						
1	0	1	1	1	0	1						
1	1	0	0	0	1	1						
1	1	1	0	0	1	1						

Q_n	Q_{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0				
0	0	1	0	1	0	1	0	1				
0	1	0	0	0	0	1	0	0				
0	1	1	1	0	1	1	1	0				
1	0	0	0	0	1	0	0	0				
1	0	1	1	1	0	1	1	1				
1	1	0	0	0	1	1	0	0				
1	1	1	0	0	1	1	0	0				

Q_n	Q_{n+1}	D
0	0	0
0	1	1
1	0	0
1	1	1

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0				
0	0	1	0	1	0	1	0	1				
0	1	0	0	0	0	1	0	0				
0	1	1	1	0	1	1	1	0				
1	0	0	0	0	1	0	0	0				
1	0	1	1	1	0	1	1	1				
1	1	0	0	0	1	1	0	0				
1	1	1	0	0	1	1	0	0				

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

Q_n	Q_{n+1}	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$Q_0 R$	00	01	11	10
Q_1				
0	0	0	1	0
1	1	0	1	1

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$Q_0 R$	00	01	11	10
Q_1				
0	0	1	1	1
1	0	1	1	1

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$Q_0 R$	00	01	11	10
Q_1				
0	0	0	1	0
1	0	1	0	0

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$$D_0 = Q_0 R$$

$Q_0 R$	00	01	11	10
Q_1				
0	0	1	0	0
1	0	1	0	0

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$$D_0 = Q_0 R$$

$$J_1 = Q_0 R$$

$Q_0 R$	00	01	11	10
Q_1				
0	0	0	1	0
1	X	X	X	X

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$$D_0 = Q_0 R$$

$$J_1 = Q_0 R$$

$$K_1 = R + Q_0$$

$Q_0 R$	00	01	11	10
Q_1				
0	X	X	X	X
1	1	0	1	1

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$$D_0 = Q_0 R$$

$$J_1 = Q_0 R$$

$$K_1 = \overline{R} + Q_0$$

$$J_0 = R$$

$Q_0 R$	00	01	11	10
Q_1				
0	0	1	X	X
1	0	1	X	X

Trenutno stanje		Ulazni signal	Naredno stanje		Pobuda T-FF		Pobuda D-FF		Pobuda JK-FF			
Q_1	Q_0	R	Q'_1	Q'_0	T_1	T_0	D_1	D_0	J_1	K_1	J_0	K_0
0	0	0	0	0	0	0	0	0	0	X	0	X
0	0	1	0	1	0	1	0	1	0	X	1	X
0	1	0	0	0	0	1	0	0	0	X	X	1
0	1	1	1	0	1	1	1	0	1	X	X	1
1	0	0	0	0	1	0	0	0	X	1	0	X
1	0	1	1	1	0	1	1	1	X	0	1	X
1	1	0	0	0	1	1	0	0	X	1	X	1
1	1	1	0	0	1	1	0	0	X	1	X	1

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$$D_0 = Q_0 R$$

$$J_1 = Q_0 R$$

$$K_1 = \overline{R} + Q_0$$

$$J_0 = R$$

$$K_0 = 1$$

$Q_0 R$	00	01	11	10
Q_1				
0	X	X	1	1
1	X	X	1	1

- Realizacija konačnog automata upotrebom *Logisim-a*, na osnovu izračunatih funkcija pobuda flipflopova:

$$T_1 = Q_0 R + Q_1 \overline{R}$$

$$T_0 = R + Q_0$$

$$D_1 = \overline{Q_1} Q_0 R + Q_1 \overline{Q_0} R$$

$$D_0 = \overline{Q_0} R$$

$$J_1 = Q_0 R$$

$$K_1 = \overline{R} + Q_0$$

$$J_0 = R$$

$$K_0 = 1$$